Earth: Double Edged Build

**Focus:** Use time to stockpile rounds and put multiple shields up at a time, empowering attacks and mitigating damage. Use water to refresh hand from continuous stockpiles.

**Elements**

Main: Earth

Secondary: Water

Tertiary: Time

**Rune:** Double Edged

**Cards**

Main *(20 total, 5 copies)*

1. (3/5) Bulwark
2. (4/5) Crush
3. (0/3) Solid Strike
4. (1/2) Brace
5. (1/2) Barbed Shield
6. (1/2) Iron Fist
7. (0/1) Fortify

Secondary *(15 total, 4 copies)*

1. (0/2) Replenish
2. (0/2) Rejuvenate
3. (2) Crushing Waves
4. (2/3) Riptide
5. (2/3) Flowing Stream
6. (2/3) Flash Freeze

Tertiary *(5 total, 3 copies)*

1. (3) Stockpile
2. (1/2) Timebomb

**Hand**

Timebomb, Brace, Barbed Shield, Solid Strike, Solid Strike, Crush, Fortify, Solid Strike, Rejuvenate, Bulwark, Rejuvenate

**Rune:** Double Edged

**Health**

61/100

**Boosts**

* ()

**Status Effects**

* (2) Enfeeble

**Shields**

* (1) Bulwark
* (1) Iron Fist

**Traps**

* ()

**DoTs/HoTs**

* ()

**Progression**

Replenish

Riptide

Bulwark

Flowing Stream

Replenish

Flash Freeze

Iron Fist